Galaxy Evolution



Joe Liske Hamburger Sternwarte jochen.liske@uni-hamburg.de

Contents

- 1. Introduction
- 2. What is a galaxy?
- 3. Interlude
- 4. Properties of galaxies
- 5. Basic elements of galaxy formation and evolution
- 6. Outstanding issues



- A galaxy is a gravitationally bound system of millions to billions of stars of ~kpc size (← Not a precise definition!)
- A galaxy's size is a few 100 times smaller than the mean separation between galaxies
- The density of stars inside a galaxy is ~10⁷ larger than the global average density
- > In this sense, galaxies are well-defined entities



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 - Cosmology: the "stage" on which galaxy evolution takes place



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 - Physics of the processes by which the constituents of galaxies interact with themselves, each other, and their environment: GR, hydrodynamics, dynamics of collisionless systems, plasma physics, thermodynamics, electrodynamics, atomic, nuclear and particle physics, radiation physics, ...



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Galaxy constituents

- Dark matter
- Stars and star clusters
- Gas
- Dust
- Central supermassive BH
- Circumgalactic matter

Physical processes

- Gravitational collapse
 - Gas hydrodynamics
 - Star formation
 - Stellar evolution
 - Feedback
 - Interaction with the environment



Complexity both in terms of description and modeling!

- In addition, galaxy formation and evolution is not well localised in the parameter space of physical quantities
- The physical processes involved cover many orders of magnitude in size, time, mass, etc.
- Huge complexity and very rich phenomenology
- * "Applied" science, requiring the synthesis of many branches of astrophysics, no fundamental theory
- Requires a multi-layered approach and a multitude of methods





- Timescales involved are too long to be able to directly observe galaxy evolution
- Forced to rely on the "lookback effect": we can infer evolution only in a statistical sense by comparing samples of galaxies at different epochs (i.e. distances)
- Adds yet another layer of complexity (selection effects)



- Technologically challenging on all fronts!
- We require:
 - Large telescopes, both earth-bound and space-based, employing very different technologies at different wavelengths
 - Different types of telescopes
 - Diverse, complex instrumentation
 - Massive computing power









- Finally, in the face of all of this complexity, we have to make do with "observations" (as opposed to "experiments")
- The problem of how galaxies form and evolve is by no means "solved"
- We do not even have a complete picture of the phenomenology yet! Things are still being discovered!
- Galaxy formation and evolution is a rapidly evolving research field
- Huge literature





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Here: only a very broad-brush overview



Stars

- Dominate the optical appearance of galaxies
- Dominant baryonic mass component for large galaxies
- Different types of stars based on their luminosity, effective temperature and evolutionary stage
- Usually cannot resolve individual stars
- Only observe combined light of total stellar population
- Usually dominated by the youngest, most massive stars $(L \propto M^{3.5-4})$



Gas

- Between 0 and ~50% of the baryonic mass, depending on galaxy type
- Composition:
 - ~90% H (~70% by mass)
 - ~10% He (~30% by mass)
 - < 1% metals
- Usually in different phases (n, p, T)
 - Atomic (neutral & ionised)
 - Molecular



Dust

- Abundance strong function of galaxy type
- Always irrelevant in terms of mass
- But: absorbs, scatters and reddens stellar light
- Strong impact on optical appearance of galaxy
- Reddening by dust usually degenerate with stellar population properties (age and metallicity)
- Re-radiates absorbed energy in IR



Central supermassive black hole (SMBH)

- Present in most bright galaxies
- Completely irrelevant in terms of mass
- Relevance of central SMBH for galaxy evolution established by observational correlations of SMBH mass with host galaxy properties
- Unclear how central SMBH influences its host galaxy



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Dark matter

- Dominates (~90%) the total mass of a galaxy
- Interacts at most weakly with itself and baryonic matter
- Presence inferred from rotation curves and stellar velocity dispersions
- Collisionless
- Mostly "cold" → CDM
- No direct or indirect detection
- Physical nature unclear



- Major structural components (of bright galaxies)
 - Disk
 - Rotationally supported
 - Bar
 - Spiral arms
 - Bulge (spheroid)
 - Supported by random motions
 - Stellar halo
 - DM halo
- No bulge \rightarrow pure disk galaxy
- No disk → elliptical or spheroidal galaxy

















2.3 Main parameters

- The diversity of galaxies means that a number of parameters are required to describe a given galaxy adequately (unlike, e.g., main sequence stars). The most important are:
 - Morphology, structure
 - Luminosity, stellar mass
 Most basic, integral property of stellar population
 - Colour, additional characteristics of stellar population "Age" or better: star formation history, metallicity, initial mass function
 - Size, surface brightness
 - Cold gas mass, distribution
 - Dust mass, extinction curve, distribution
 - Nuclear activity
 - Environment
 - Distance, epoch

3. Interlude

So what are we trying to do?

- Identify and understand the initial conditions and physical processes that lead to the formation of a galaxy with a specific set of intrinsic properties
- Determine and explain the statistical properties of the galaxy population as a whole, i.e. the distribution of galaxies with respect to their intrinsic properties (and in space), and its evolution:

$$\mathrm{d} n = \phi(G_1, G_2, \ldots, z) \,\mathrm{d} G_1 \,\mathrm{d} G_2 \cdots$$

where the G_i each stand for some specific property of galaxies, such as luminosity, size, etc.

 Although it is both an observational and theoretical goal to determine the full joint distribution function, observational data are usually sufficient only to characterize the marginal distribution function w.r.t. a few quantities

The rise of redshift surveys







The rise of redshift surveys




Cosmology vs Galaxy Evolution surveys



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4.1 Properties of galaxies: number counts

- Average number of galaxies per unit flux and unit area on the sky
- Galaxies are readily observable in huge numbers
- Depends on wavelength
- Despite its simplicity, this plot provides two important insights:
 - The Universe is not Euclidean
 - The galaxy population evolves



• Galaxy luminosities cover a huge range – many orders of magnitude

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- Galaxy luminosities cover a huge range many orders of magnitude
- Distribution in luminosity: Luminosity function (LF) = number of galaxies per unit volume per unit luminosity
- Empirically, the LF is well represented by a Schechter function (power-law + exponential cut-off):

$$\phi(L)dL = \phi^* \left(\frac{L}{L^*}\right)^{\alpha} \exp\left(-\frac{L}{L^*}\right) \frac{dL}{L^*}$$

- L* = characteristic luminosity (turnover point)
- α = faint-end power-law slope



 Volume effects for a flux-limited sample (flux limits are usually imposed by available spectroscopic capability):



Few galaxies have L >> L* because they are rare

- Few galaxies have L << L* because the volume over which they can be seen is small
- > Most galaxies have $L \approx L^*$
- Selection effects are ubiquitous in extragalactic astronomy!

- The luminosity function varies as a function of:
 - Wavelength
 - Environment (cluster vs. field)
 - Redshift (evolution of the galaxy population)
 - Colour
 - Galaxy type



4.2.1 Properties of galaxies: stellar mass

 The stellar mass function is well represented by a double Schechter function:



• Galaxy sizes cover a huge range – many orders of magnitude

Galaxy sizes cover a huge range – many orders of magnitude



- Galaxy sizes cover a huge range many orders of magnitude
- Distribution in size = number of galaxies per unit volume per unit size
- Empirically, size is strongly correlated with luminosity, hence one usually considers the joint size-luminosity distribution
- At fixed L, the size distribution is roughly log-normal:

$$P(R|L) dR = \frac{1}{\sqrt{2\pi}\sigma_{\ln R}} \exp\left[-\frac{\ln^2(R/\overline{R})}{2\sigma_{\ln R}^2}\right] \frac{dR}{R}$$



- Instead of luminosity and size one can equivalently consider luminosity and surface brightness
- Bivariate brightness distribution:



Size and surface brightness are also subject to selection effects:



- The term "morphology" refers to the visual appearance of galaxies in astronomical images
- Many galaxies display such striking morphologies that it seems selfevident that morphology encodes important information about the formation and evolution of galaxies





- The term "morphology" refers to the visual appearance of galaxies in astronomical images
- Many galaxies display such striking morphologies that it seems selfevident that morphology encodes important information about the formation and evolution of galaxies
- Question: what aspects of morphology, exactly, contain relevant information and how is this best extracted?
- > Different approaches:
 - Morphological classification
 - Surface brightness profiles
 - Non-parametric classification

- In the present-day Universe most bright galaxies display only a restricted set of morphologies
- In other words, these galaxies can be assigned to a finite set of (more or less) well-defined morphological classes
- Several such morphological classification systems have been devised, most prominently:
 - Hubble system (Hubble's tuning fork)
 - de Vaucouleurs system



Hubble's classification system

- E and S0 often referred to as "early types", S(B) as "late types"
- Also: early and late-type spirals: S(B)a, S(B)c
- Not meant to indicate an evolutionary sequence





de Vaucouleur's classification system

- Revision and extension of Hubble's system
- Refinement of Hubble's stage (E-S0-S), and extension to Sd, Sm, Im
- Change in nomenclature: S, SB \rightarrow SA, SB
- Introduction of a third axis (in addition to stage and "barredness"): normal or ring-like: (s) or (r)
- Recognition that the boundaries between the "classes" along each of the three axes are fuzzy → explicit allowance for intermediate types
- Examples:
 - SAB(r)c
 - SA(rs)ab
 - IBm
- Caution: many workers in this field adopted the refinements and extensions to the Hubble stage but ignored the rest









- Apart from their physical characteristics, the visual appearance of galaxies depends on a number of additional, observational parameters:
 - Size relative to the size of a spatial resolution element of the image
 - Brightness relative to the background
 - Noise level of the image
 - Projection effects
 - Wavelength
- Furthermore, visual perception is subjective, i.e. it depends on the observer, although experienced classifiers usually agree with each other to within < ~1 Hubble type
- Development of more quantitative measures of morphology
- Also: breakdown of Hubble sequence at $z \approx 1 2$

- The 2D surface brightness distributions of both spheroids and disks are highly symmetric (although spiral arms and dust tend to reduce the symmetry)
- The 2D distribution can be reduced to a 1D surface brightness "profile" by averaging the 2D distribution along elliptical isophotes



- The 2D surface brightness distributions of both spheroids and disks are highly symmetric (although spiral arms and dust tend to reduce the symmetry)
- The 2D distribution can be reduced to a 1D surface brightness "profile" by averaging the 2D distribution along elliptical isophotes
- The SB profiles of most spheroids and disks are well fit by the Sérsic function:

$$I(R) = I_0 \exp\left[-\beta_n \left(\frac{R}{R_e}\right)^{1/n}\right] = I_e \exp\left[-\beta_n \left\{\left(\frac{R}{R_e}\right)^{1/n} - 1\right\}\right]$$

- I = surface brightness, [I] = flux / arcsec²
- R = distance from galaxy centre along major axis, [R] = arcsec
- R_e = radius that enclose half of the total flux, size
- $I_0 = \text{central SB}, I_e = I(R_e)$
- n = Sérsic index, sets the concentration of the profile
 - n = 1: exponential profile

- n = 4: de Vaucouleurs profile
- $\beta_n = b_n = parameter that only depends on n$



Example of a two-component galaxy. The model is fit to the 2D SB distribution. Note that the model SB profile needs to be convolved with the local PSF.



Photometric decomposition → component properties



Stellar mass in spheroids \approx stellar mass in disks

Photometric decomposition
→ component properties



Spheroids dominate at the very high-mass end, disks at the low-mass end

- SB profile fiiting assumes highly symmetric and smooth profiles
- However, many features of galaxies do not fit this description:
 - Spiral arms
 - Dust lanes
 - (Dwarf) irregulars
 - Tidal features
 - Merging galaxies
- Other features may invalidate the assumed (double) Sérsic model:
 - Nuclear components
 - Bars
 - Disk truncation or flaring
 - Isophotal twisting
- When fitting a model with many degrees of freedom to data that are not in fact represented by the model → "unphysical" results (e.g. bulge larger than disk)

4.6 Properties of galaxies: non-parametric methods

- These are methods of quantifying morphological characteristics in a model-independent way directly from the pixel data
- Examples:
 - Concentration, Asymmetry, clumpinesS (CAS)
 - Gini coefficient and M₂₀
 - Multi-mode, Intensity, Distance (MID)
 - Decomposition using a set of eigenfunctions (e.g. shaplets)
 - Machine Learning Algorithms (e.g. Artificial Neural Networks, Random Forests, Naïve Bayes, Support Vector Machines, ...)
 - Possibly combined with Principal Component Analysis (PCA)
- Sounds simple in some cases, but details matter
- Particularly suited to high redshift galaxies which are largely irregular
4.4 – 6 Properties of galaxies: morphology

- Always difficult to compare different morphological datasets
- Difficult to quantify evolution of morphology

Nearby galaxies



Same galaxies artificially redshifted



4.7 Properties of galaxies: colour

- More massive stars emit a larger fraction of their light at shorter wavelengths than lower mass stars ($T_{eff} \propto M^{3/8}$)
- More massive stars live shorter than lower mass stars (t \propto M⁻²)
- The colour of a galaxy (i.e. of the integrated light of its stellar population) carries information about its star-formation history
- Colour = relative luminosity in two bands = crudest but easiest-toobtain additional information about stellar population beyond its total luminosity in one band
- But: colour also depends on metallicity and dust

4.7 Properties of galaxies: colour

- The colour distribution of galaxies is bimodal
 - At lowest order, this reflects the distinction between spheroidals and disks
 - But this distinction is not "clean": disks can be red (dust) and spheroids can be blue
- The colour-magnitude distribution shows overlapping red and blue sequences





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- The colour-magnitude distribution shows overlapping red and blue sequences
- Within each sequence, brighter galaxies are redder
- Age, metallicity or dust effects with luminosity (mass)?



4.8 Properties of galaxies: cold gas (HI) mass

- At typical temperatures in the interstellar medium (ISM), HI is mostly in ground state (unless it's excited)
- No emission in the optical
- However, HI can be observed in the radio regime:
 21 cm line = transition between hyperfine structure levels of HI ground state



• $\Delta E \approx 6 \times 10^{-6} \text{ eV} \rightarrow \text{v} = 1420 \text{ MHz}, \lambda = 21.106 \text{ cm}$

4.8 Properties of galaxies: cold gas (HI) mass

 ● "Blind" 21 cm surveys can be used to measure HI masses for large numbers of galaxies → HI mass function:



- Irrelevant in terms of mass
- Strong influence on optical appearance of galaxies through
 - Extinction
 - Reddening



- Irrelevant in terms of mass
- Strong influence on optical appearance of galaxies through
 - Extinction
 - Reddening
- No simple spectral lines
- But: each dust particle is a small solid body \rightarrow black body radiation
- Continuum emission in IR



• Size of dust particles

- a ≈ 0.05 0.35 µm
- Size distribution: $dn/da \propto a^{-3.5}$
- Chemical composition
 - Graphite
 - Silicates
 - Carbon
 - CO
 - PAH
 - ...
- Formation?
 - Requires high densities and temperatures \rightarrow not in typical ISM
 - Stellar atmospheres
 - Stellar winds
 - Red giants

- Extinction depends on wavelength due to scattering
- Described by Mie scattering
- Assumption: dust = spherical particle with radius a:
- Geometric cross-section: $\sigma_g = \pi a^2$
- Scattering cross-section σ_{λ} depends on wavelength:
 - $\lambda \approx a$ \rightarrow $\sigma_{\lambda} \propto \lambda^{-1}$
 - $\lambda >> a \rightarrow \sigma_{\lambda} \rightarrow 0$
 - $\lambda \ll a \rightarrow \sigma_{\lambda} \rightarrow const$

Reddening

- Observationally, many different extinction curves are found
- Great diversity even within Milky Way
- Features (e.g. "bump" at 220 nm)



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- Effect of dust on optical appearance of a galaxy depends not only on extinction curve but also on relative distribution of stars and dust
- > Attenuation(λ) = starlight escaping from a galaxy / starlight produced
- Attenuation also depends on viewing angle





- Effect of dust on optical appearance of a galaxy depends not only on extinction curve but also on relative distribution of stars and dust
- > Attenuation(λ) = starlight escaping from a galaxy / starlight produced
- Attenuation also depends on viewing angle
- Viewing angle influences how much of both the disk and the bulge we see



• Survey at 250 μ m (Herschel) \rightarrow dust mass function of galaxies:



- Why does environment matter to galaxies?
- What is "environment"? How can one quantify "environment"?







Why does environment matter?

- Frequency of interactions / mergers (rate of encounters with other galaxies ∞ density in 6D phase space)
- Gravitational environment \rightarrow tidal effects
- Gaseous environment
 - Availability of cold gas for star formation
 - Ram-pressure stripping
- Radiative environment
- Densest regions collapsed first

What is "environment"? How can one quantify "environment"?

- In 2D? Projection effects!
- Or 3D? But redshift is not exactly the same thing as distance because of peculiar velocities



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What is "environment"? How can one quantify "environment"?

- In 2D? Projection effects!
- Or 3D? But redshift is not exactly the same thing as distance because of peculiar velocities
- Over which scales? Which are relevant?
- Number of galaxies within some aperture or volume \rightarrow density
- Distance to nth nearest neighbour
- Halo mass
- By dimensionality of surrounding large-scale structure
 - Void, sheet, filament, cluster/group
 - Density field

- Grouping of galaxies by friends-of-friends method:
- Assembly of large samples of groups and clusters
- Derivation of halo mass by
 - Galaxy kinematics
 - Weak lensing



- Application of a minimal spanning tree (MST) to both groups and galaxies:
- > Environmental classification by group, filament, tendril, void



 The spectral energy distribution (SED) of galaxies can be understood as the combined emission from multiple star, dust and gas components:



- Multiple dust components:
 - Warm dust in HII regions (heated by young stars)
 - Cold dust in diffuse ISM Molecular emission A.HII ISM 10 giant molecular clouds: HII + HI (young stars) HI HIISA diffuse interstellar medium (older stars) log (λ L_A / L_a) 8 10 100 1000 $\lambda / \mu m$



Elements of restframe optical spectra of galaxies

- Continuum
- Absorption lines
- Emission lines



Elements of restframe optical spectra of galaxies

- Continuum
 - Combined photospheric continua of stellar population (≈ sum of many black body spectra at different temperatures)
 - Shape provides information on stellar population



Elements of restframe optical spectra of galaxies

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 - Shape provides information on stellar population



Stellar spectra:



Elements of restframe optical spectra of galaxies

- Absorption lines
 - Mostly from H and metals in stellar photospheres
 - Stellar age and metallicity indicators
 - Stellar kinematics



Elements of restframe optical spectra of galaxies

- Emission lines
 - Mostly recombination radiation from photoionised gas
 - \succ Information on ionising radiation field \rightarrow star formation, AGN
 - Gas kinematics



Elements of restframe optical spectra of galaxies

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- The presence of strong aborption lines requires significant amounts of metals in stellar photospheres and hence implies an older stellar population
- The presence of emission lines requires hot and therefore massive and therefore young stars
- Correspondence between spectral and morphological types


- So far we have only considered integrated-light spectroscopy, i.e. spectroscopy without any spatial information (e.g. fibre spectroscopy)
- We can obtain spatially resolved spectroscopy by using
 - Slits (1D spatial information)
 - Integral field spectroscopy (2D spatial information)











- So far, we have considered a number of galaxy properties (luminosity, size, morphology, etc)...
- ... and their distributions (at least for some properties: luminosity function, size function)
- Any viable galaxy formation and evolution model must be able to explain and reproduce these distributions
- However, additional information about the processes of galaxy formation and evolution is encoded in the relations between these properties
- Relations between galaxy properties provide extremely strong constraints for models

- Note: most of the time the relation between two (or more) parameters consists of a correlation with some scatter
- Thus the relation between properties x and y usually consist of
 - - Usually: $\langle y \rangle = A \langle x \rangle^{\alpha}$, i.e. $\log(\langle y \rangle) = \alpha \log(\langle x \rangle) + \text{const}$
 - Scatter: σ_y(x)
- Need to understand all of this: intercept, slope and scatter

 We have already encountered some relations. In particular, the correlation between morphology and kinematics / characteristics of the stellar population / cold gas content:



- Pressure supported
- Red colours / old stars / no ongoing SF
- Low gas fraction

- Rotational support
- Blue colours / young stars / active SF
- High gas fraction

 Since the relations between the properties of galaxies should reflect the evolutionary physics, different evolutionary channels should produce different relations:



We can use relations between properties as a quantitative means of classifying galaxies into different families on the basis of physical properties: a galaxy "class" is defined by the relation(s) its members obey

- There are many, many relations between properties
- Multi-dimensional relations
- Can be difficult to identify "fundamental" properties
- May need to control for z when investigating x vs. y
- Correlation \neq causation
- "True" relations between properties x and y may be obscured by transformation to observable proxies of x and y
- What is noise, what is intrinsic scatter?
- Unaccounted-for selection effects may create, destroy or alter relations
- Disentanglement of all of these effects require large samples

Colour-magnitude relation



Size-luminosity relation

- At fixed L, size distribution is log-normal
- Disks: size distribution linked to distribution of angular momentum
- Spheroids: size distribution linked to merger history



Ellipticals: fundamental plane

- $\log(R_e / kpc) = 1.5 \log(\sigma / (km/s)) 0.75 \log(<I_e) + const$
- Relates size, mass and luminosity



Disks: Tully-Fisher relation

• $L = 2.9 \times 10^{10} (v / (200 \text{ km/s}))^{3.4} L_{\odot}$



Kennicutt-Schmidt law

- $\Sigma_{\rm SFR} = 2.4 \text{ x } 10^{-4} (\Sigma_{\rm gas} / (M_{\odot}/\rm pc^2))^{1.4} M_{\odot} \text{ yr}^{-1} \text{ kpc}^{-2}$
- What regulates SF?





Mass-metallicity relation

- Here: gas-phase metallicity as measured by O abundance
- Important constraint for models of chemical evolution



M_{halo}-M_{*} relation

Expect to see a peak in M_{*}/M_{halo}



Morphology-density relation

- Dependence of morphological mix on local galaxy density
- Just one of many correlations with environment



Morphology-density relation

- Dependence of morphological mix on local galaxy density
- Just one of many correlations with environment
- Morphological mix also depends on stellar mass



$M_{\text{BH}}\text{-}\sigma$ relation

- $M_{BH} = 1.3 \times 10^8 (\sigma / (200 \text{ km/s}))^{3.7-5} \text{ M}_{\odot}$
- Connects BH mass with properties of host galaxy
- Evidence of co-evolution?
- How is the tightness of the relation maintained during mergers?
- Alternatively: do mergers
 produce a tight correlation from an arbitrary M_{BH}/M_{bulge} distribution?



4.13 Evolution of properties

 All of the above properties, their distributions and relations, evolve with redshift



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5. Basic elements of galaxy formation



5.1 Cosmology

- General relativity
- Cosmological principle (homogeneity and isotropy)
- FLRW metric
- Uniquely determined by geometry (k) and expansion history (R(t))



 These are in turn determined by the mass-energy budget of the Universe:



5.2 Initial conditions

- The "basic" cosmological model does not explain the emergence of structure in the Universe.
- Source of initial density perturbations from which galactic structures could develop is still not entirely clear.
- Best bet: a period of inflationary expansion in the very early Universe (at end of GUT era) that inflates quantum fluctuations to a macroscopic scale





5.3 Structure formation



5.3 Structure formation



Governed by 3 equations:

• Continuity
• Continuity
• Euler
• Euler
• Poisson

$$\frac{D\rho}{Dt} + \rho \nabla_{\mathbf{r}} \cdot \mathbf{u} = 0$$
• $\frac{D\mathbf{u}}{Dt} = -\frac{\nabla_{\mathbf{r}}P}{\rho} - \nabla_{\mathbf{r}}\phi$





• Relaxation mechanisms available to collisionless systems:

Phase mixing

Diffusion of initially close-by points in phase-space due to the difference in frequencies between neighboring orbits

Chaotic mixing

Diffusion of initially close-by points in phase-space due to the chaotic nature of their orbits

Violent relaxation

Change in energy of individual particles due to changes in the overall potential

Landau damping

Damping and decay of perturbations due to decoherence between particles and waves

- End state is a system in equilibrium, governed by collisionless dynamics (collisionless Boltzmann equation)
- Obeys the virial theorem: $2K + W = 0 \rightarrow E = K + W = -K = W/2$
- No success in describing end state with statistical mechanics
- Need numerical simulations
 - End state depends on details of collapse...
 - ... and on initial conditions
 - In particular: initial value of virial ratio = |2T/W|
 - CDM halos all expected to have formed from very low |2T/W|
 - Linked to universal density profile of CDM halos?





5.5 Gas cooling

Cooling processes

- Compton cooling
 - e⁻ lose energy to CMB, important at high z
- Radiative processes
 - Bremsstrahlung (free-free)
 - Recombination (free-bound)
 - Collisional ionisation (bound-free)
 - Collisional excitation (bound-bound)
 - All depend on T
 - Define cooling function: $\Lambda(T) \equiv \frac{\mathscr{C}}{n_{\rm H}^2}$ (independent of n_H)

5.5 Gas cooling



5.5 Gas cooling

- Cooling timescale: $t_{cool}(r) = \frac{3n(r)k_{\rm B}T(r)}{2n_{\rm H}^2(r)\Lambda(T)}$ (faster near centre)
- $t_{cool} > t_{H}$: cooling unimportant \rightarrow hydrostatic equilibrium
- t_{ff} < t_{cool} < t_H: quasi-hydrostatic equilibrium, evolves on cooling timescale, system has time to react as gas cools
- t_{cool} < t_{ff}: catastrophic cooling → gas is never heated to T_{vir} (no shock, cold flow)
 $M_{M}(1+z)^{3/2} [b^{-1M}]$


5.5 Gas cooling Increased density Average region density region density _inear growth δρ/ρ position $^{\wedge}_{\wedge}$ Gravitational instability = amplification of initial density perturbations $\delta \rho / \rho \approx 1 \rightarrow$ Collapse = decoupling from Hubble expansion Gas cooling depends strongly on: DM relaxes \rightarrow halo Temperature Shocked gas Density Gas cools through Chemical composition of gas brems and recombination radiation Cooling \rightarrow segregation of gas from DM, collects as cold gas in centre of DM halo

→ proto-galaxy (disk)

5.6 Star formation



Bursting

5.7 Feedback





5.7 Feedback





Gravitational instability = amplification of initial density perturbations

- To prevent all of the gas from forming stars, the gas needs to be stopped from cooling, reheated or expelled.
- Feedback from:
 - AGN (high-mass)
 - Supernovae (low-mass)
- Details poorly understood





5.8 Mergers



5.8 Mergers











J0826+4305	J0944+0930	J1104+5946	J1359+5137
J1506+5402	J1506+6131	J1558+3957	J1613+2834
J1634+4619	J1713+2817	J2118+0017	J2140+1209

5.8 Mergers



5.9 Dynamical evolution

 Tidal stripping Tidal interactions with other galaxies can remove stars, gas and DM, and perturb the structure:



5.9 Dynamical evolution

- Tidal stripping
- Ram-pressure stripping Movement of a satellite galaxy through the hot halo gas of another galaxy causes a drag to be exerted on the ISM of the satellite → ablation of gas and dust:





5.9 Dynamical evolution

- Tidal stripping
- Ram-pressure stripping
- Internal dynamical effects ("secular evolution")
 - Changes of structure and morphology due to large-scale redistributions of mass and angular momentum
 - Especially in galaxy disks (disk instability)
 - Bars
 - Pseudo-bulges

Faceon, 0.0Gyr







5.10 Chemical evolution

- Stars produce heavy elements through nuclear fusion
- These are returned to the ISM by stellar winds or supernovae
- The metallicity of the ISM and of newly formed stars changes over time
- Changes the luminosities and colours of newly formed stars
- Changes the cooling efficiency of the gas
- Changes the abundance of dust
- Evolution is made more complicated by:
 - Infall of "fresh" gas
 - Blow-out of gas by feedback processes
 - Mergers

5. Basic elements of galaxy formation



Putting it all together: numerical models

 Simultaneous simulation of DM and gas hydrodynamics + "recipes" for "sub-grid physics": cooling, photo-ionisation, star formation and evolution, feedback



Putting it all together: numerical models

- Constrain sub-grid physics with selected set of observations
- "Predict" everything else
- Compare to observations
- Identify discrepancies
- Find and understand the reasons for the discrepancies
- Fix the model without breaking existing successes



6. Outstanding issues

This topic merits entire conferences and books...

My personal list:

- Star formation efficiency and the nature of feedback as a function of halo mass
- Fuelling and cessation of star formation
- Roles of galaxy interactions and mergers versus in-situ processes
- Relative prevalence of disks and spheroids
- Mass-size relations of disks and spheroids
- Downsizing
- Co-evolution of central SMBH and their host galaxies